

CALLUM LAPRAIRIE

PROFILE

I am very excited and enthusiastic about progressing my career as a 3D character animator. I am a fun, charismatic individual with lots of fresh idea's and an open mind. I always meet my deadlines without sacrificing work quality because I put in all the time and effort necessary to do the job properly.

EXPERIENCE

NERD CORPS ENTERTAINMENT, VANCOUVER, B.C. APRIL - JULY, 2009

- ◆ Animation Production Assistant on "League Of Super Evil" and "Hotwheels: Battle Force Five" productions.
- ◆ Responsible for a high output of multiple character, vehicle, and camera animations in different styles using Softimage XSI
- ◆ Render Wrangler on "League Of Super Evil" and "A" for Awesome"

Vancouver Institute of Media Arts, Vancouver, B.C. 2007-2008

- ◆ Produced 3D short film as final student project
- ◆ Studied under two animation veterans with over 30 years of combined experience at Walt Disney Studios and Industrial Light and Magic.

UNIVERSITY OF CALGARY, CALGARY, A.B. 200-2005

- ◆ AKA-BFA grad show exhibition, Nickel Arts Museum
- ◆ Anatomical Arts exhibition, Little Gallery
- ◆ Miniatures Auction, Nickel Arts Museum

TUMBLER RIDGE SECONDARY SCHOOL, TUMBLER RIDGE, B.C. 1999-2000

- ◆ Designed and painted award winning drama set for T.R.S.S. Drama Club

EDUCATION

Vancouver Institute of Media Arts, Vancouver, B.C. — 3D animation Diploma, 2008

University of Calgary, Calgary, A.B. - Bachelor of Fine Arts — Painting Major, 2005

Universite du Quebec a Trois-Rivieres, Trois-Rivieres, Q.C. - completion of "Explore" emersion program, 2005

Tumbler Ridge Secondary School, Tumbler Ridge, B.C. - High School diploma, graduate with honors, 2000

SKILLS

- ◆ Proficient with Animating tools In both Maya and XSI
- ◆ Ability to use Photoshop, After Effects and Premier
- ◆ Well developed skills in both life drawing and oil painting
- ◆ Strong abilities in color theory, composition and perspective
- ◆ Ability to create appealing original character designs with maquettes
- ◆ Experience with modeling, rigging, lighting, texturing, and rendering

REFERRALS

Sebastian Brodin - Sebastian@nerdcorps.com

Calvin Leduc - famcsn@telus.net

Lawrence Wong - Lawrence@vanarts.com

Joe Crawford - joetainment@gmail.com